## Future High Streets Fund Update – Trowbridge Area Board – October 2022

Structured engagement on the Future High Streets Fund projects is planned to commence from the middle of November. Further details on these opportunities will be confirmed nearer the time by our Communications team.

This process will enable project teams to update the public and stakeholders regularly on progress being made, plans being developed, as well as garner initial feedback on delivery proposals.

A short update on each project's status is below. Further detail is under development and will be shared in November:

#### **Project 1.1 Highways**

 Engagement on existing proposals submitted as part of FHSF are under a technical review by Wiltshire Council highways team to assess deliverability. Plans will be tested as part of the engagement process to test desirability.

# **Project 1.2 Improving the River Biss Corridor**

- A Memorandum of Understanding with Wiltshire Wildlife Trust to deliver the project has been signed
- Legal work ongoing and a draft funding agreement is being prepared
- Survey work is underway
- Further project design and scoping under development

### P 1.3 Public Realm

Procurement of specialist consultants is underway

#### P 2.1 Town Hall

- Town Hall Trust continue to develop their business case for long term sustainable operation of the Town Hall
- A Memorandum of Understanding between Wiltshire Council and the Town Hall Trust has been developed
- Wiltshire Council Phase 1 works will commence in early October, led by Wiltshire Council Strategic Assets team
- Town Hall options study is underway
- Quantity surveying and Multi-Disciplinary Designer tender process has started
- Initial meeting with Conservation Officer has taken place
- Background survey information has been reviewed and action list is being developed

# **Project 2.2 Market Hall**

• Initial feasibility study on potential options is underway

## **Project 3.1 Vacant Units Grant**

Development of draft application and guidance forms underway